



# TACTICAL DECISION GAMES

## Role-playing Ideas

- Have one member “role play” the position of TFC on Truck 26 in order to provide a solution.
- You can also divide members into groups in order to develop solutions.
- Solutions should be submitted via Dept. mail to the Commander of the Tactical Training Group at FHMT C.
- Solutions from the field will be printed in next months “Tactical Decision Games” publication.

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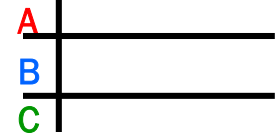
## VICTORIAN

### Situation

You are the TFC assigned to FS 26. Your Task Force is dispatched as part of an “A” assignment to a reported structure fire. It is 1830 hours. Your Task Force is first on-scene. You have a large two story Victorian single family dwelling. You observe medium smoke issuing out of the shingles of the roof. You also observe heavy smoke issuing out of two gable end vents. Your AO and the two truck firefighters properly ladder the structure. They proceed to the roof for ventilation operations. From your seat in Truck 26 you can see directly into the house. Conditions are clear throughout the house. You observe that the lights are on in both the first and second floor. You can see the Engine Captain talking to an



occupant at the front door of the house. The Engine Captain and two firefighters enter the house with an 1 3/4” hoseline and after a quick investigation report that the first and second floor are clear. All occupants have evacuated the house and are accounted for on the sidewalk. The roof team reports that smoke is getting heavier coming out of the gable end vents and the roof shingles.



Use Training Code 08AC for Network Staffing Entries

The roof team reports they have not started ventilation operations at this time.

### TFC Guidelines

- **Develop Tactics**
- **Place first alarm assignment**
- **Develop communications to Roof Team**
- **Develop communications to Engine 26**
- **Order additional resources and place**